

# Benjamin Taylor

Concept Artist (Contract) / 3D Modeler (Full Time)

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Address: 1029 Summit Drive - Greensburg, Pennsylvania 15601

Objective: To obtain an entry level or internship position creating 3D and/or concept art assets for games.

## Education:

- **2007-Present: Carnegie Mellon University**  
**Entertainment Technology Center**  
Master of Entertainment Technology Candidate
- **2003-2007: Ringling College of Art and Design**  
Sarasota, Florida  
Bachelor of Fine Arts  
Focus on Illustration, 3D modeling and business
- **Summer 2003: Harvard University**  
Cambridge, Massachusetts  
8 college credits in Japanese

## Work Experience:

- **Summer 2006-2007: EA sponsored National High School Game Academy (NHSGA)**  
2006: Art Instructor  
2007: Assistant Director
- **2007: Ringling College of Art and Design – Center for Career Services**  
Representative
- **2006: Korean Game Development and Production Institute (KGDI)**  
Instructor
- **2006: Viacom - Mtv Networks**  
Social Networking Expert

## Freelance Client History:

- 2007 – Sojaline Soy Products – Corporate Identity, packaging and branding
- 2006 IGDA Education SIG – Logo and Web Design
- 2006 – MTV Networks On Campus Inc.
- 2003-2007 – Other freelance work for restaurants, businesses and companies

## Specialized Skills:

- Software: Corel Painter 8-X, Entire Adobe Master Collection CS-CS3 namely: Photoshop, Illustrator, InDesign, Flash, DreamWeaver, AfterEffects, PremierePro, etc., Maya 6-8.5
- Computer Platforms: Windows, Mac and Linux
- Languages: English, Korean and German. Many web languages. Minor Korean proficiency.