



Anihccam *del 3000*

REIMAGINING ITALIAN FUTURISM IN THE 21ST CENTURY

With the guidance of Franco Sciannameo and Don Marinelli, the team was able to move forward and begin work on this highly anticipated animated film by the Italian Futurist painter Fortunato Depero

Project Overview

Team Anihccam held their first meeting of the semester on January 16, 2012 with Franco Sciannameo and Don Marinelli. The team received their first look at the story and the vision for the animated short *Anihccam Del 3000* by the Italian Futurist painter Fortunato Depero.

In the days following the initial meeting the team met on their own to determine how they would proceed and the skills that each team member possessed. The role of producer was also determined. A secondary role of pipeline manager was created who would serve as the technical lead throughout the semester. This role would change every couple of weeks so that each person on the team would come to learn the pipeline process. Team Anihccam consists of the following members. Their roles are also listed.

Kan Dong: Co-Producer/Designer
Paola Soriano: Co-Producer/ 3D modeler
Noah Alzayer: 1st Pipeline Manager/3D

modeler/animater
Mohit Sadhu: Programmer/writer/sound designer
Maria Tartaglia: 2D artist
Steven Jones: Sound designer/writer
Chengfu Chen: 3D modeler/animater
Meng Zhang: 3D modeler/animater

Knowing the teams current abilities allowed the team to get a better understanding of the timeline, new skills that need to be learned and any software/hardware that would be required throughout the semester.

Research was then conducted to learn about Italian Futurism and bringing this story to life.

Storyboards were created and a timeline for the semester was determined. A sample of music

