Newsletter Vol.

This week, Anthony Daniels stopped by to give us some advice on how to make our project better. He liked the structure but advised that we draw up a storyboard as soon as possible. We made the storyboard and presented it to him on Thursday, after which he gave us more feedback on how to make the diagram better.

We also discussed the details of our prototype with our client on Tuesday and Thursday. We broke into small groups in order to determine what was going to be in the mini games and the script. We hope to build a prototype by this weekend.

This Friday, we will shoot a prototype of our intro video and ending sequences. Once we edit those, it will go on the website. Our Website now has a great general structure, which only needs assets to be inserted. The prototypes of each game is now being built, and we hope to have something solid by Monday.