

# FUTURE TECH

## WEEK 8

This week, Future Tech continued to work towards solidifying the design and preparing for our halves presentation next week.

In the beginning of the week, the team met to begin preparations for halves, and make sure that we had solidified our intent so that it would be clear during our presentation. On Monday afternoon, Sebastian Deterding paid our team a visit and we received some useful feedback on our project. The artists continued preparing 2D and 3D art assets, including textures, tech tree and policy icons, and animations. Over the course of the week, the designers worked to finalize the mod design and entered into a master design document that the rest of the team can refer to if any questions arise. On Wednesday, the team discussed our halves presentation plan in depth, and hashed out all of the details about which elements to include and wrote these up in a detailed document. We assigned six members of our team to different parts of the presentation, and each person began preparing his/her own slides and speech. On Friday, the team put everyone's slides together into one PowerPoint presentation, and began practicing individually.

Over the weekend, the team will continue to practice for our halves presentation on Monday, and we will take full advantage of the practice sessions that we have scheduled in the RPIS.



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