Taking Shape

Our clients chose the design for an app which we are at the moment calling "Bubble Secret". The clients sounded pretty excited about this idea and look forward to seeing the progress we make moving forward.

Earlier in the week, our team met to dig deeper into Bubble Secret and work out the design for the mobile app. Some of the key features that were discussed in the meeting were: Creating a Bubble, Finding a Bubble, Opening a Bubble and the Rating System.

Research and first iteration work has begun on the User Interface (UI). The team needs to determine the best color palette that works with this app as well as what is the best way to allow users to navigate the app. The programmers have also begun work on the back-end and front-end (server and client) aspects of the app. Bubble Secret's core functionality will be heavily reliant on saving and retrieving data to and from a remote server database. Our app will also have some simple games that users will play in order to unlock the information in a bubble. A game idea which is currently being worked on is a puzzle based tile swapping game.

Hardware and Technology

With the consent of our client, Team INVOLution has decided to move forward this semester developing the app for Windows Phone. This decision was made after considering the time remaining in the semester and the experience of our programmers. Our app will utilize XNA and Silverlight on the Windows Phone device.

Visit to Cat-Remix

Team INVOLution and Team Locomobio were taken to visit a company called Cat-Remix this week. Cat-Remix is a creative company where artists elaborate on new ideas for new businesses. Both teams really enjoyed the visit and were amazed to see some of the works of the company. We are very grateful to them for taking the time out of their busy day to accommodate us and share some of their work.

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