

Newsletter: Week 13

We are only one week away to April 26th. We are working to implement the last few feedback we received during the experience walkthrough.

On this Friday, we went through the competition experience with our client for the first three levels of the game. More indicators and UI elements were added into the game to help with the user experience. On the other hand, the whole picoCTF team worked together to fix the dialogue in the game.

During this week, our artists were focusing on creating small assets for the game to help with the experience flow. The whole team is also preparing for the ETC soft opening presentation which will be the upcoming Monday.

At this moment, the game is

in complete status with only a few bugs left, we are looking to clean it up early next week, and have everything ready by next Wednesday. With all the effort we devoted into picoCTF, we are really excited about the launch on next Friday!



CONTACT INFORMATION

Pittsburgh Technology Center
700 Technology Dr
Pittsburgh, PA 15213

Entertainment Technology Center
Rooms - 2311 / 2313

TEAM

Danielle Corporon
Shihao Dong
Tim McMullan
Kaiyang Zhang
Guoliang Zhu

FACULTY ADVISER

Salvador Barrera

CLIENT

Prof. David Brumley
PPP (Plaid Parliament of Pwning)
CMU - CyLab