

Discovering Nature Through Play

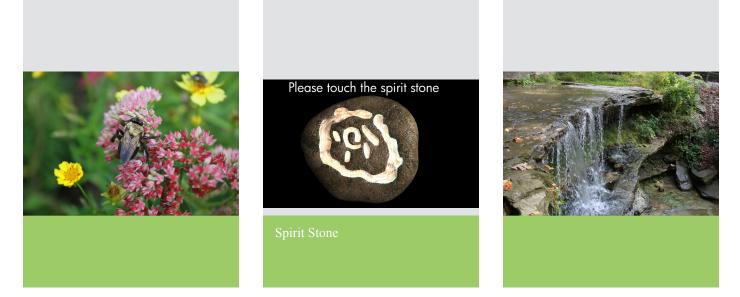


October 5, 2012

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For more info visit: http://www.etc.cmu.edu/projects/seecquel



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Week in Review

This past week has been a busy one. In terms of programming, We have set up frameworks for the first two activities, integrated a functional picture taking button into our tech demo, and have the Spirit Stone done, excepting some animations for it. Our artists have been working on podium design, UI design, and icons, and the team in general has been working on the script for our avatar to use. We are also scheduling playtests for the coming weeks as we prepare for halves.

Client Meeting

Due to conferences this weekend, we held our client meeting on Thursday instead of Friday. This was our final client meeting with Eriks, and we wish him the best of luck in his new job.

The Coming Week

We are looking into vendors for the podium signs. Our artists will continue to work on UI and icons in preparation for a playtest next week (8-12th). We will also be meeting with Arnold Blinn of Microsoft on the 13th.

Our textured spirit stone model. The markings will glow when touched. The symbol is legitimately Native American, but appears to be meaningless.

Please touch the spirit stone

