



SEECQUEL

Schrader Environmental Education Center: Question. Understand. Excite. Learn.

Discovering Nature Through Play

October 26, 2012



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Igniting the Imagination



ETCglobal
Carnegie Mellon



Our other 3 totem icons



For more info visit: <http://www.etc.cmu.edu/projects/seecquel>



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Week in Review

On Monday, we had our Halves presentation, which, aside from a small microphone glitch, went wonderfully. We recieved good questions and plenty of positive feedback afterwards. Our art team has been working on our model this week, and we have made excellent progress on two more of the podiums. The first draft of our script will be ready for revision starting Monday.

Playtest

This week's playtest was at Central Elementary in the Elizabeth Forward School District. Our focus was on the UI itself, particularly the camera feature, because we also wanted to test how easily the guests could be directed to take approximately the same photo (an integral

part of the Falls Vista activity). We also took the opportunity to test how well the Spirit Stone mechanic (which has always proved popular with testers) worked as a means to get participants to share. Our results were mostly positive; children had no objection to sharing the tablet as requested, and the photos they took were very similar, certainly similar enough for our time lapse gallery. However, our testers had some trouble identifying our vintage camera icon as a camera, which we will need to address.

The Coming Week

By the end of next week, we would like to have all UI art in final form, and have our script ready for recording.

One group of our playtesters this week.

