Week10 weekly report - Team Up+

Things done this week:

* The first time we ran with the algorithm result(600+samples)
* Picture playtest
* Final categories of apps
* Found the problem with the limitation of stream data on Azure and avoided it by putting the files on school’s ftp
* Added the avatar selection process
* Made 3 dummy start screen for better A/B test
* Another survey and new set of pictures
* Discussion on the design of the layout

Plan for next week:

There will be several playtest this week (public, museum, and community group) and we will make a updated version by Wednesday.

Sarah: make the lock screen with the avatar image

Weiwei: three tweak buttons (color, layout and apps)

JJ: database and help Weiwei

Ningyu: generate the start screen (Xbox live with avatar image, important one’s contact tile with avatar image) with the new layout, help Weiwei

Star: make new front end (touch screen, compatible with IE) and send data to backend

Zifeng: the new layout of templates with the same length (4x7)

Bhavna: playtest plan