

Greetings!

Last week, we focused on preparing for our playtest on Saturday. In this playtest, we found out that our new instruction video was very effective at helping children understand playing the game. We also made a new scoring sheet to test if it worked well.

We also wanted to test out our digital version of the game to check if the game is fun as a single player experience. To test the digital version, we implemented features from the physical version to the digital version.

We have been in contact with our client to check how our game will be marketed.

This week, we'll be adding UIs and tutorial to the digital game. We are also going to find the cost for our physical game. We are all looking forward to our final product in 4 weeks.

Old Scoring sheet & New Scoring sheet

Thank you very much and please let us know if you have any questions, concerns and suggestions.



