

Design, Pitch and Create!

What a week for the team. We completed three major milestones: designing three games, creating a presentation for the client about the games, and developing the base technology for the device-to-device connectivity.

Last week, while brainstorming, the team was excited to create over 18 game ideas with different genres and game mechanics. This week we chose 3 ideas that fit best with the technology, controls and western scheme. We developed those three ideas in terms of game mechanics, aesthetics, technology, story and fun factors.

The three games were:



1) **Pirate Booty** – “Conquer the high seas! Be a pirate and find the ultimate hidden treasure...before anyone else does!” Top-down view multiplayer game using iPad as game screen and multiple iPhone/iPod Touch as controller for each one’s ship. Attack each other’s ships, steal golds, upgrade your ship. Ally with your friends or sink them below the sea.



2) **Draw Anything** – “Social party drawing game!” Party game using many iOS smart devices together to play drawing games with each other. It is easy and fun to play, anytime, anywhere!



3) **Space Frontier** – “4 Player Galaga...coop-play with your friends!” Traditional shooting game renovated to a multiplayer game. It uses iPad as game screen and multiple iPhone/iPod Touch as controller for each one’s spaceship.

Then we needed to visualize and simplify the ideas to create a powerful presentation for our client, SmileGate. We created colorful and well defined powerpoint as well as a Youtube video that had a voice over the presentations (<http://www.youtube.com/watch?v=S4XzJuRrbak&feature=youtu.be>).

By the end of this week, our team had created a working solid base technology for the games that we will be developing. Our programmers have developed server-client system using Bluetooth as well as different finger gesture recognition system that we can customize for inputs on all the iOS devices. Also, team branding arts are on their way so hang on tight until next week when we reveal our art!

See you next week everyone!

