

Presentations and Great Feedback



We presented our team project and progress to approximately 20 Electronic Arts employees, as well as the rest of the SV-ETC.

We received a great reception from the audience, many of whom were excited about the game that we are building, saying it reminded them of fun racing games they played as children. One audience member asked us how the players were going to hold their individual phone; another commented that each player can press the iPhone to calibrate the location of the phone.

Next week we will be building our first prototype. Our game designers are working on documentation so to aid in the development of the prototype. Stay tuned for more information on our website at <http://www.etc.cmu.edu/projects/west-turn/>

