





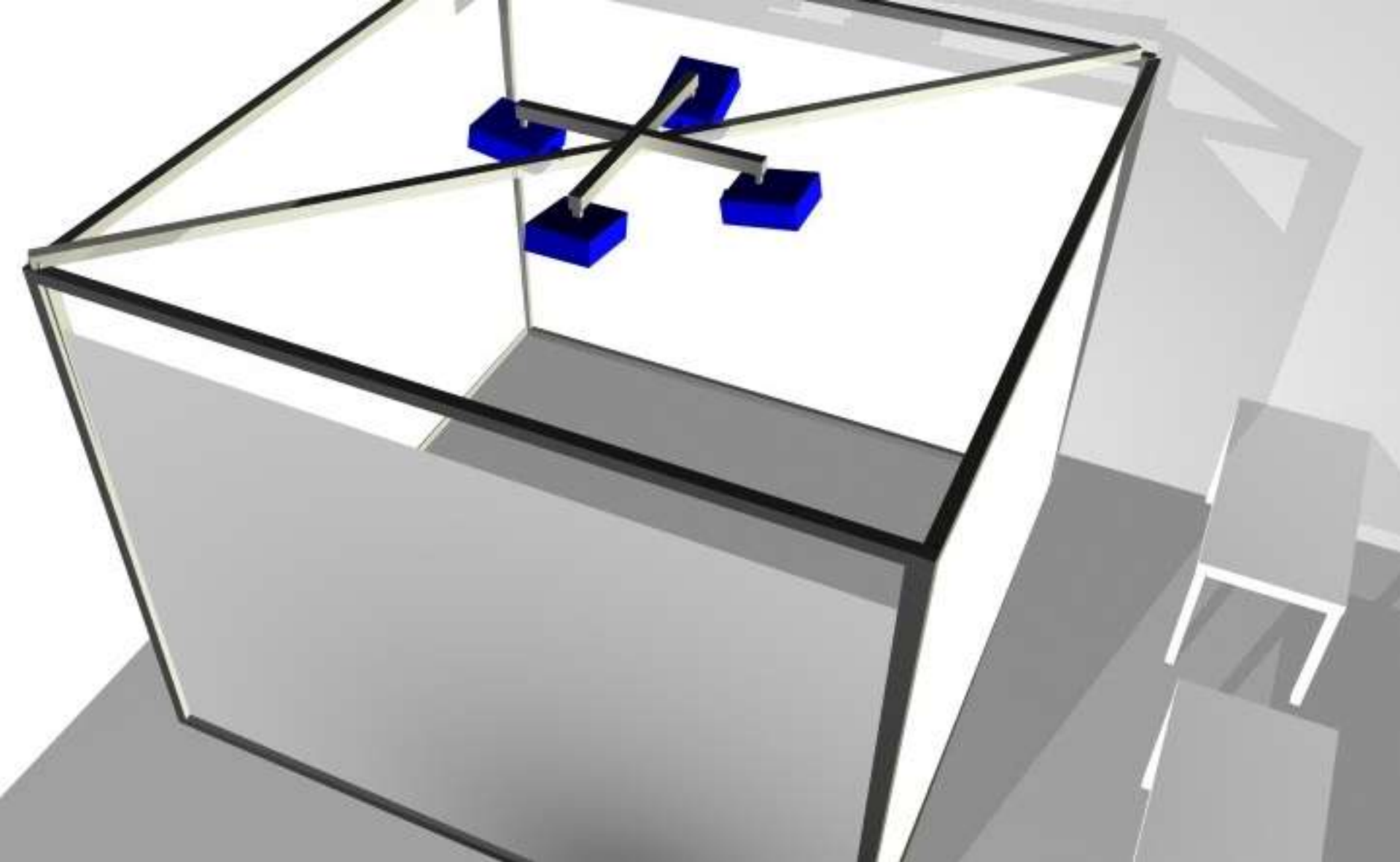
The team



Madeira Theme Park



Pavilion



Scale Prototype

Two Working Prototypes

Non-
interactive

Interactiv
e

Pipeline
Working Demo
Documentation



The Mansion







capture

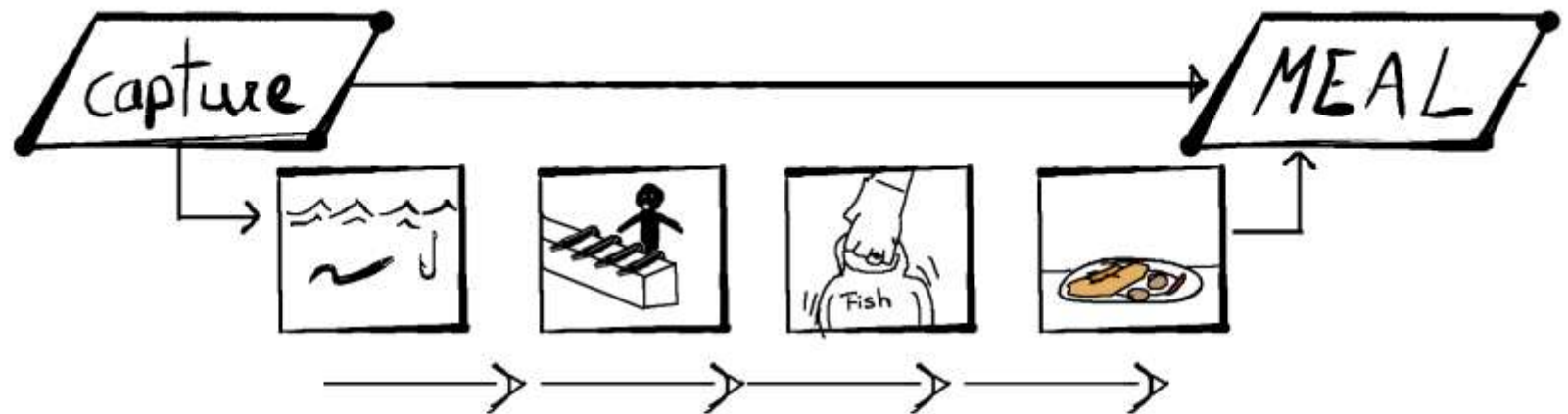


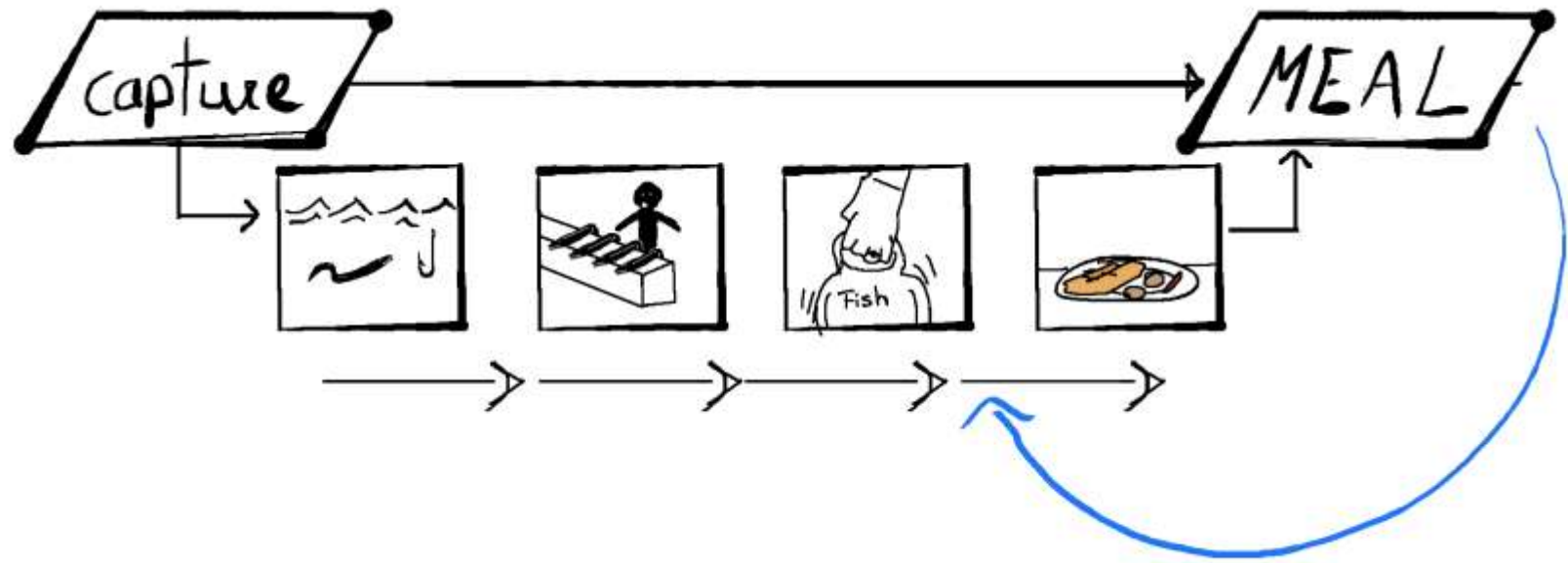
MEAL

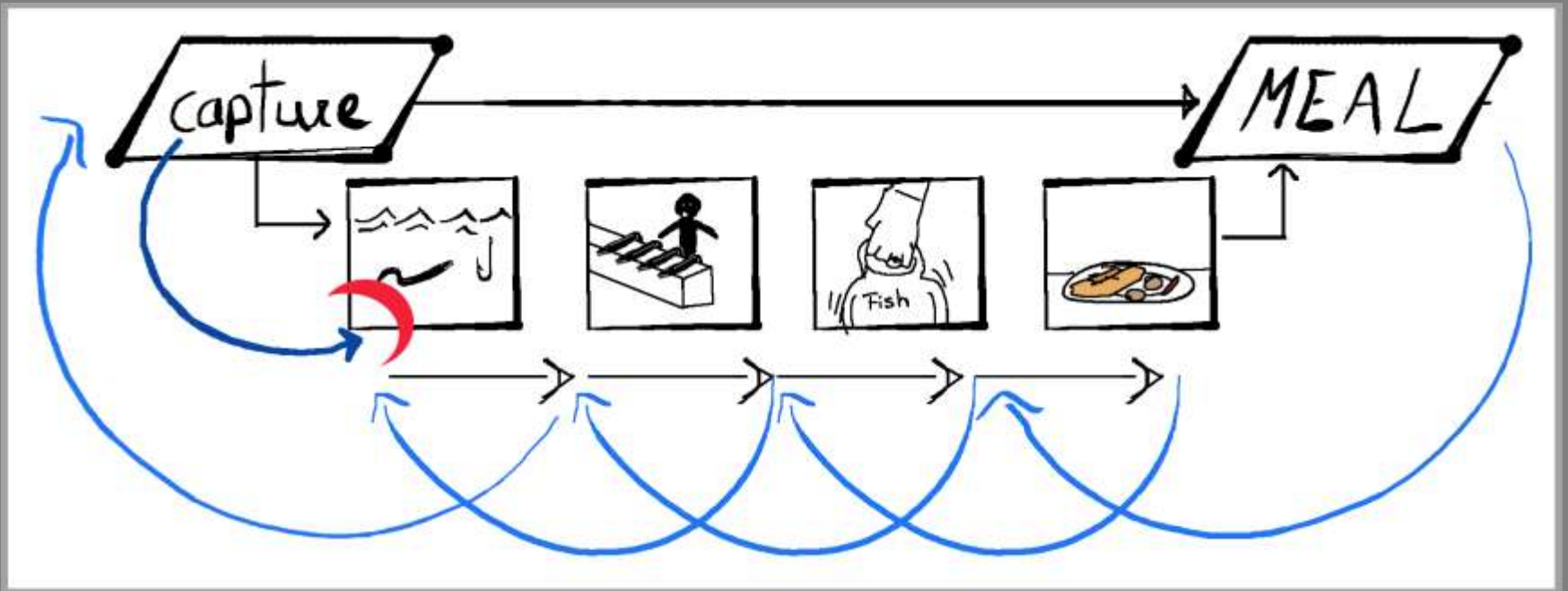


Scabbard's Journey

Non-Interactive: The journey of the
Scabbard
Live action educational
documentary





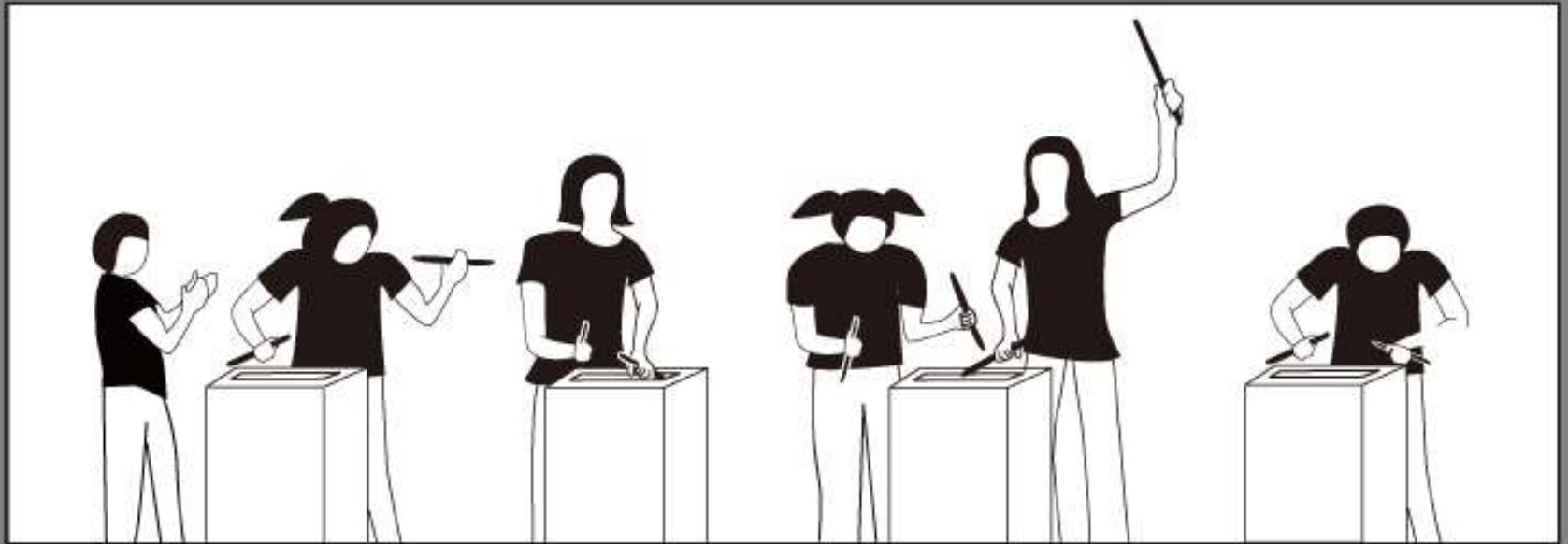


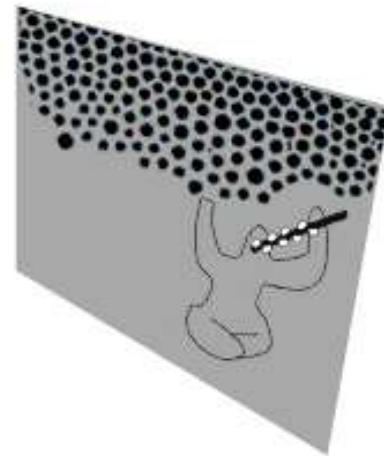
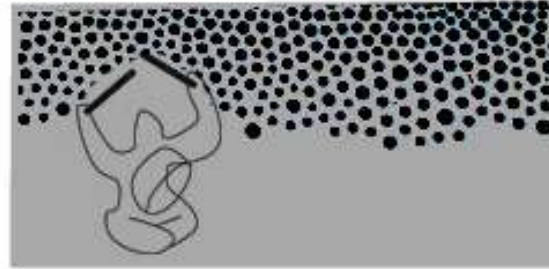
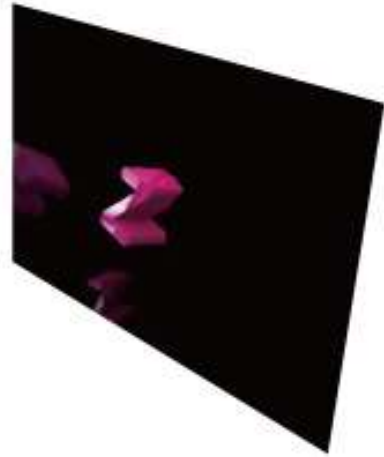


Play Madeira

Learning Madeiran Song

Different physical instruments Temp







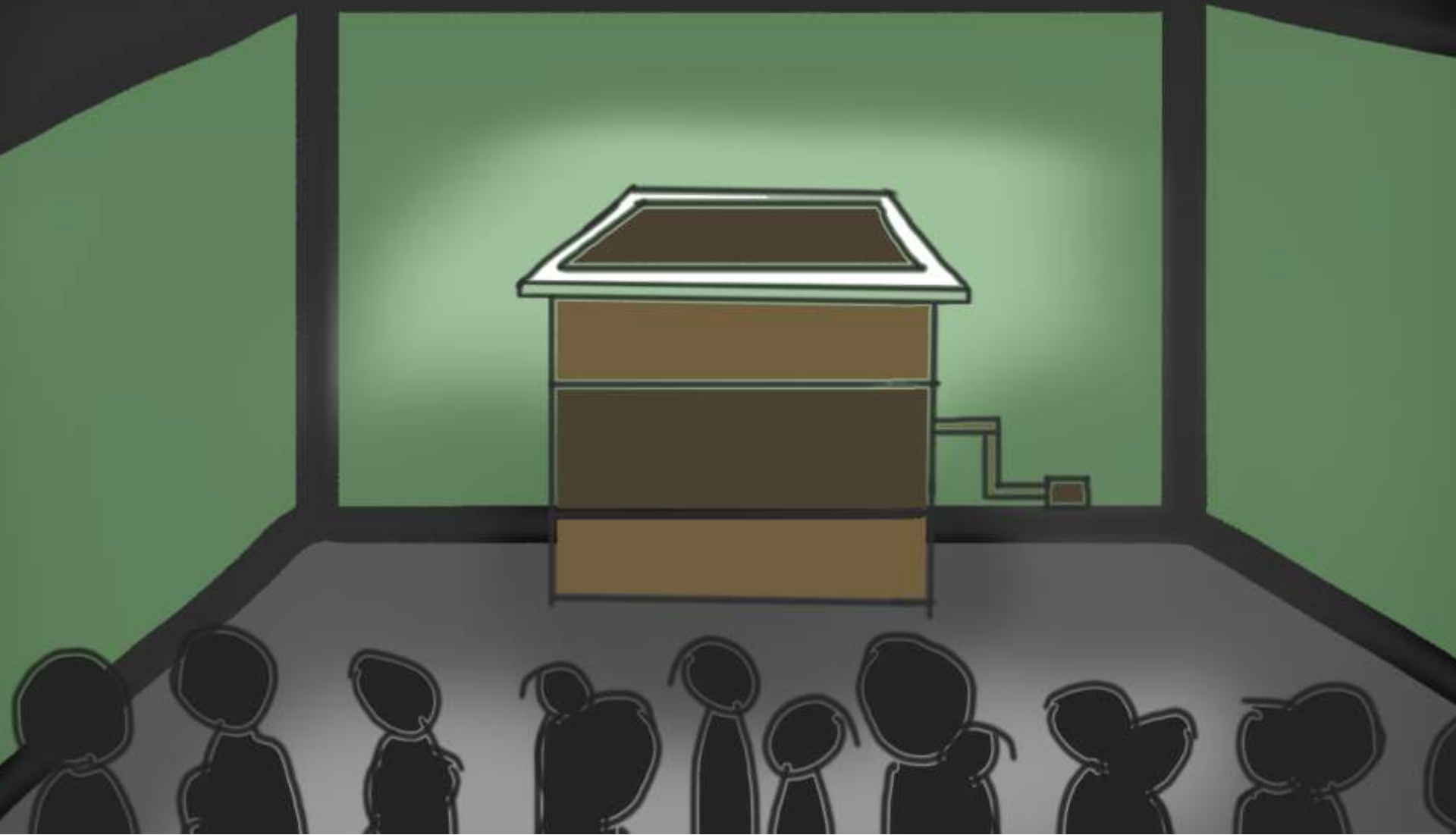
Finding Madeira

INTERACTIVE – Exploration Crew The audience is apart of a Portuguese Exploration crew on their way back to Madeira.

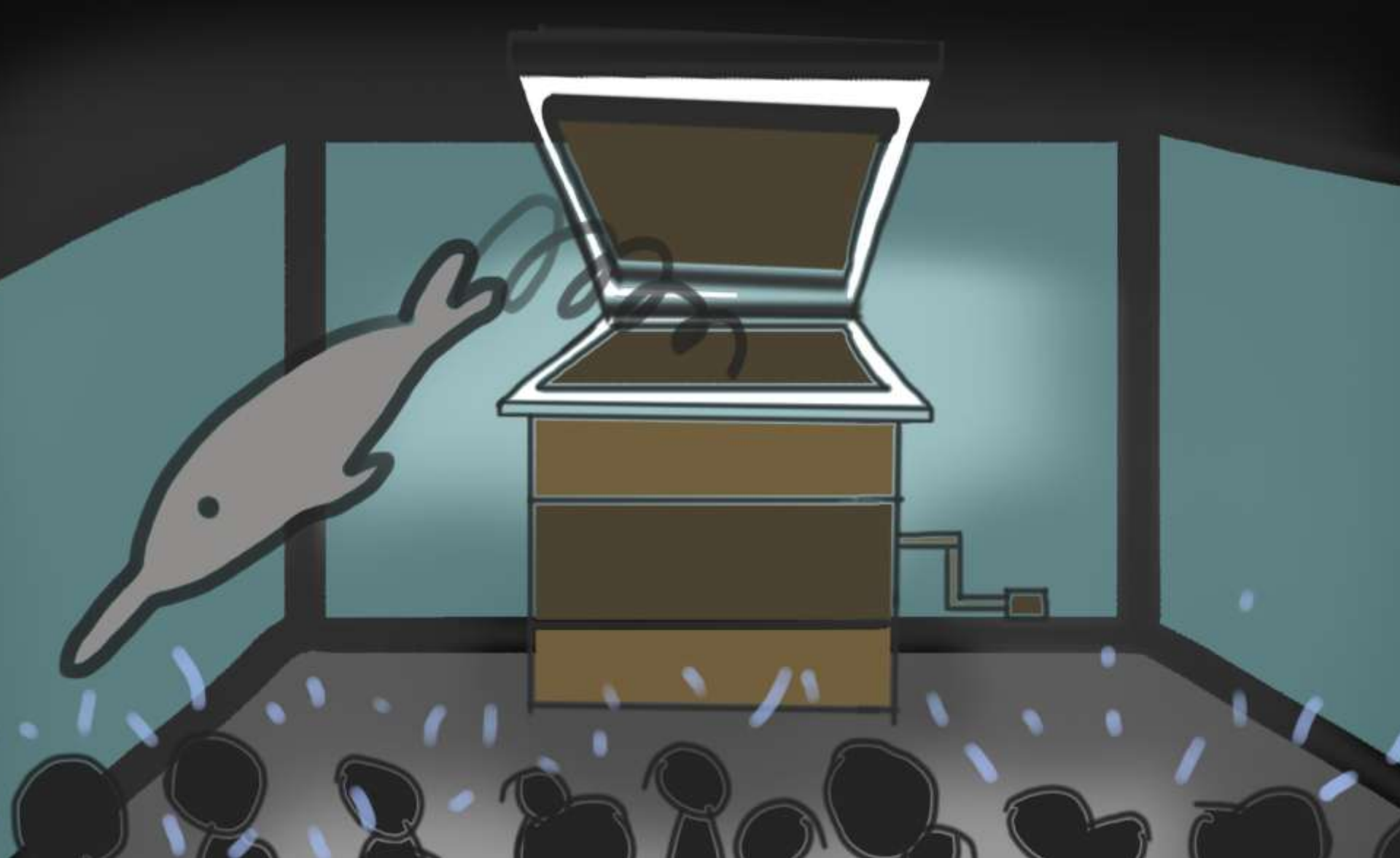


Madeira in the Box

INTERACTIVE - Jack-in-the-box
Walking down the levada



Mission is to find a Madeira in
and pop it open with interaction



When it opens, a new object pops out
and it leads to a new location





Finally the light goes off and the door opens
and now you are in the Theme Park.





Map of The Cosmos

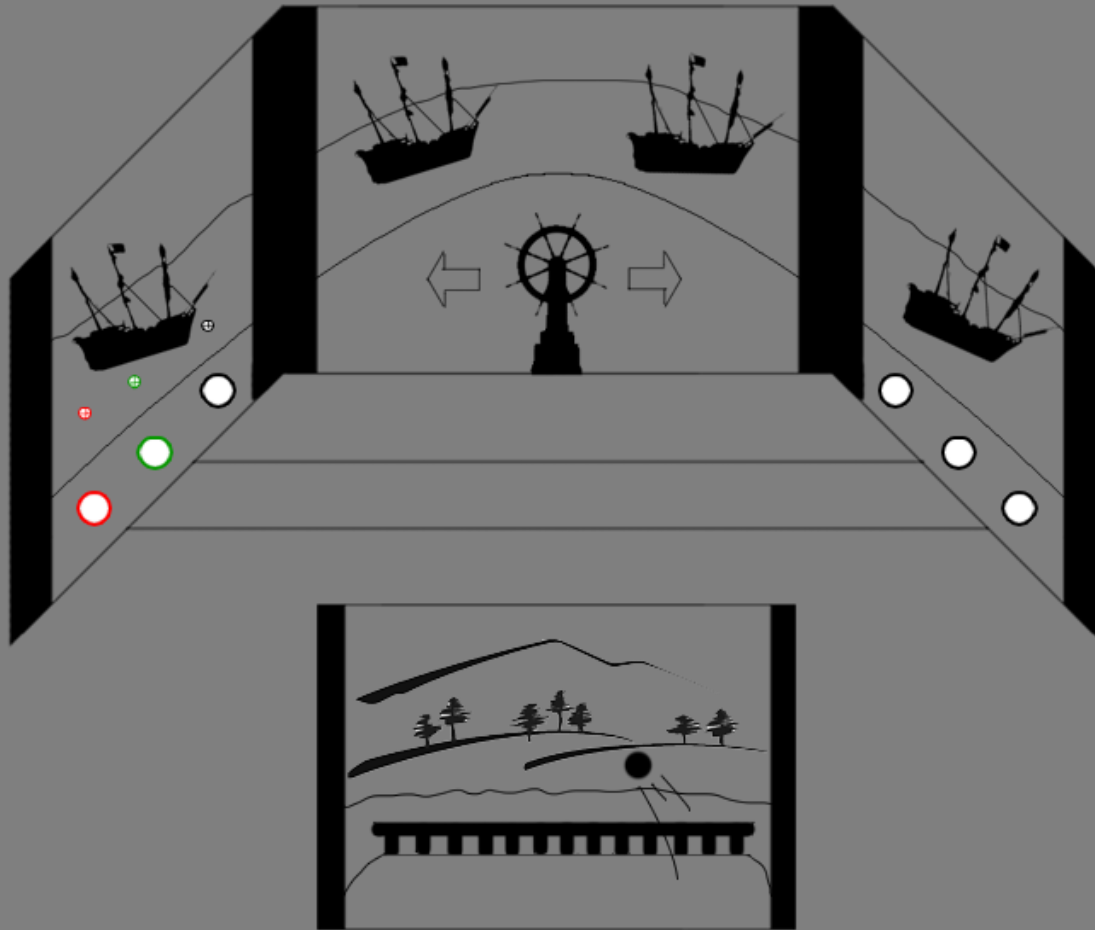
Learn about and interact
with constellations and





Battleship Madeira

Time Capsule
Back to Pirate's era



Audience is the ship crew
Come together defeat the French
Pirates

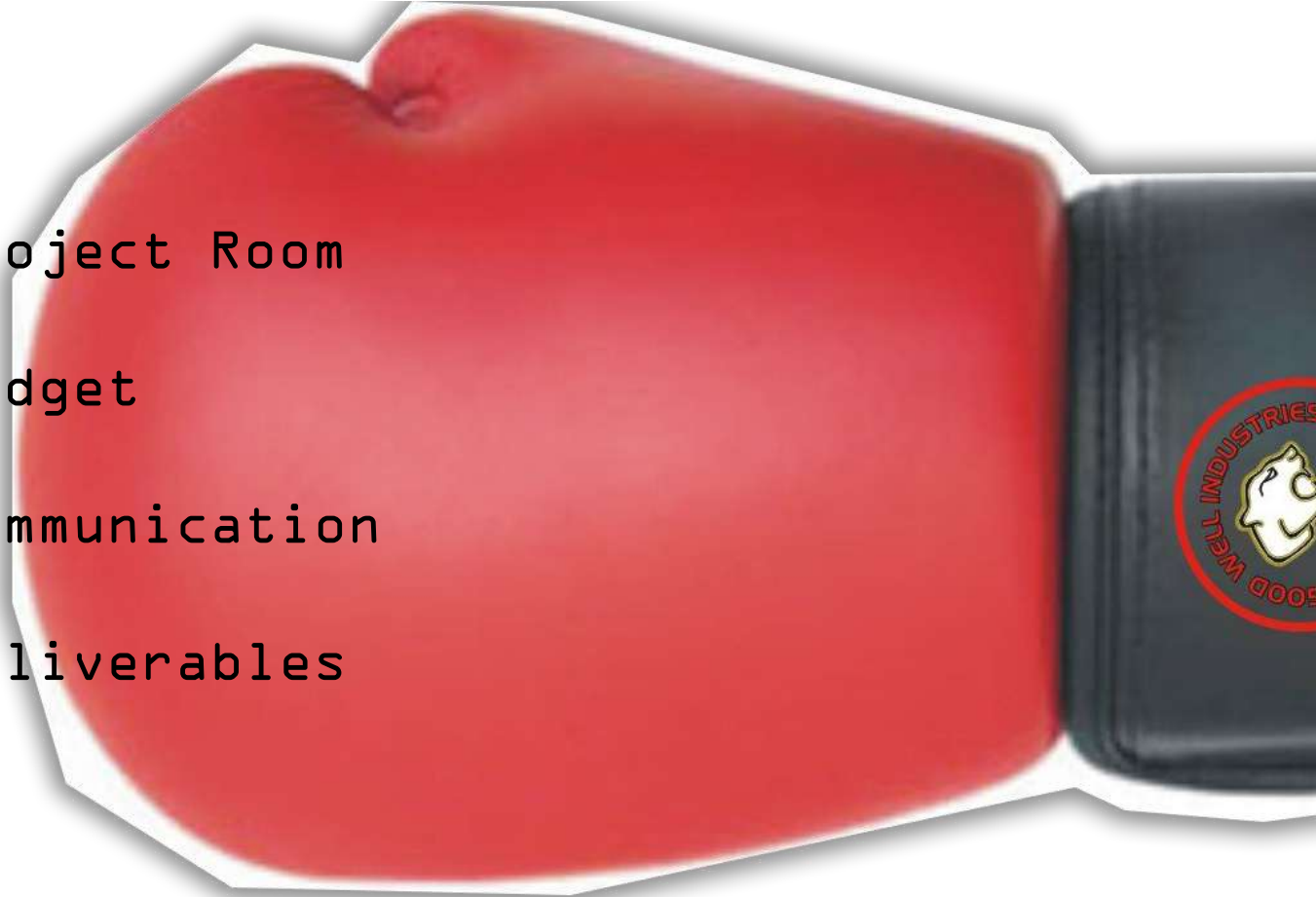
Challenges

Project Room

Budget

Communication

Deliverables



Thank you



Q & A