Entertainment Technology Center, CMU Post-Graduation Survey Results, Dec 2015, and May 2016

N = 76

Employed/Home Country = 73 / 96% Continuing Education = 1 / 1.33% Seeking or Taking Time Off = 1 / 1.33% No Information Available = 1 / 1.33%

EMPLOYERS AND LOCATION

| Employer | Role | City | State | Country |
|--|----------------------------------|---------------------------|------------|---------|
| 2K Games Visual Concepts | Software Engineer | Novato | CA | US |
| Accedo | Jr. Software Developer | Palo Alto | CA | US |
| Activision High Moon Studios | Technical Artist | San Diego | CA | US |
| Acuty LLC | Application Developer | San Francisco | CA | US |
| Adobe Systems Inc. | Software Engineer | Seattle | WA | US |
| Advanced Micro Devices | Software Engineer | Sunnyvale | CA | US |
| Amazon (5) | Software Development Engineer | Seattle | WA | US |
| ArtCraft Entertainment | Programmer Intern | Austin | TX | US |
| ArtCraft Entertainment | Software Engineering Intern | Austin | тх | US |
| Artigen Corporation | Technical Artist | Brea | CA | US |
| Avalanche Studios | Junior Tools Programmer | New York City | NY | US |
| | Composer/ Audio | | | |
| Construct Studio | Designer | Belmont | CA | US |
| Construct Studio | Narrative Designer | Belmont Pittsburgh/San | CA | US |
| | | Francisco Bay | | |
| Construct Studio | Co-founder | Area | PA/CA | US |
| Cortina Productions | Programming Intern | McLean | VA | US |
| | Digital Interactive | | | |
| Cortina Productions | Producer | McLean | VA | US |
| Crystal Dynamics | Character Artist | Redwood city | CA | CA |
| Cuemath | Game Designer | Bangalore | Karnataka | India |
| Deloitte | Consultant | Washington | DC | US |
| Disney Imagineering | Creative Technologist | Glendale | CA | US |
| DreamWorks | Department Technical Director | Glendale | CA | US |
| Electronic Arts | Gameplay Engineer | Redwood City | CA | US |
| Electronic Arts | UI Artist | Orlando | FL | US |
| Entertainment Technology Center | Social Media Coordinator | Pittsburgh | PA | US |
| Fulltime of PRO Unlimited (Contractor of Oculus / | | | D . | |
| Facebook) | Software Engineer | Pittsburgh | PA | US |
| General Electric Digital | Software Engineer | San Ramon | CA | US |
| Glorra Studios,LLC | Game Developer | Santa Clara | CA | US |
| Google (2) | Software Engineer | Mountain View | CA | US |
| Heavy Iron Studios | Associate Producer | Manhattan Beach | СА | US |
| Hulu Inc | Software Developer | Santa Monica | CA | US |
| HypeVR | Technical Artist | San Diego | CA | US |
| Infosys | Senior Designer | Palo alto | CA | US |

| Intel Corporation | Graphics Engineer | Hillsboro | OR | US |
|---------------------------------------|--------------------------------|-----------------|------------|-------|
| Intel Corporation | Software Engineer | Hillsboro | OR | US |
| • | VR Frontend Software | | | |
| Intel Corporation | Engineer | Santa Clara | CA | US |
| Intertrust | UI Developer | Sunnyvale | CA | US |
| Intuit | Visual Designer | San Diego | CA | US |
| Lawrence Livermore National | | | | |
| Laboratory | Software Developer | Livermore | CA | US |
| Loot Interactive | Software Engineer | Los Angeles | CA | US |
| | Associate Interaction | | | |
| Magic Leap | Engineer | San Francisco | CA | US |
| Microsoft | Software Engineer | Seattle | WA | US |
| Monolith Productions, WB | | | | |
| Games | Associate Designer | Kirkland | WA | US |
| MunkyFun | Junior Designer | San Francisco | CA | US |
| NVidia | Software Engineer | Santa Clara | CA | US |
| Opportunity Education | | | | |
| Foundation | Product Design Consultant | Pittsburgh | PA | US |
| Oama | Software Engineer, | | C A | |
| Osmo | Games | Palo Alto | CA | US |
| Petrol Advertising | 3D Artist/Illustrator | Burbank | CA | US |
| Pocket Gems | Associate Game Designer | San Francisco | CA | US |
| Prolific Interactive | iOS Engineer | NY | NY | US |
| RockStar Game Studio | Technical Designer | San Diego | CA | US |
| SAP | UX Designer Specialist | Palo Alto | CA | US |
| Schell Games | Producer | Pittsburgh | PA | US |
| Second Story | Experience Design Intern | Portland | OR | US |
| Section Studios | Game Designer | Los Angeles | CA | US |
| | Associate Rendering | | | |
| Sledgehammer Games | Engineer | Foster City | CA | US |
| Sony Santa Monica, | Table Age Date | O | . | |
| PlayStation | Technical Game Designer | Santa Monica | CA | US |
| Teambition | Visual Designer | Shanghai, China | Shanghai | China |
| TinyCo | Software Engineer | San Francisco | CA | US |
| Trellis Lab | Software Engineer | Los Angeles | CA | US |
| TrueLearn | Front End Web Developer | Pittsburgh | PA | US |
| | Coordinator- Advanced | | | |
| Universal Creative | Technology and Interactives | Orlando | FL | US |
| Oniversal Creative | Senior Game/Product | Onando | | 03 |
| Verizon Open Innovation | Designer | NY | NY | US |
| Verizon Wireless | Senior Product Engineer | NY | NY | US |
| Visual Concepts | Software Engineer | Novato | CA | US |
| · · · · · · · · · · · · · · · · · · · | Hands-on Producer | | | US |
| Winistry | | San Francisco | CA | |
| YinzCam | Software Engineer | Pittsburgh | PA | US |

SALARY –graduates negotiated their salary. Not all employed students provide data N = 65

| High | Low | Mean | Median |
|-----------|----------|----------|----------|
| \$122,000 | \$20,800 | \$71,400 | \$80,000 |

EMPLOYMENT BY GEOGRAPHIC REGION

| Region | Number of Students |
|---|--------------------|
| Northeast: CT, MA, ME, NH, NY, RI, VT | 4 |
| Mid-Atlantic: DC, DE, MD, NJ, PA, VA, WV | 10 |
| Southwest: AZ, NM, OK, TX | 2 |
| West: CA, HI, NV | 40 |
| Southeast: AL, AR, FL, GA, KY, LA, MS, NC, PR, SC, TN | 2 |
| Midwest: IA, IL, IN, KS, MI, MN, MO, ND, NE, OH, SD, WI | 0 |
| Northwest: AK, CO, ID, MT, OR, UT, WA, WY | 11 |
| International | 2 |

INTERNSHIP AND CO-OP CONVERSION

| Туре | Number of Students |
|------------|--------------------|
| Internship | 13 |
| Со-ор | 12 |
| Total | 25 |

HOW THE GRADUATES SOURCED THEIR POST GRADUATE EMPLOYMENT. MORE THAN ONE SOURCE CAN BE SELECTED.

| Source | Number of Students |
|--|--------------------|
| Intern Search/Company Websites | 18 |
| Personal Network | 16 |
| ETC dlist Email | 10 |
| Job Fairs (TOC/EOC/CAOC) | 8 |
| Alumni Contacts | 7 |
| West Coast Trip | 4 |
| Interviews Arranged by Career Services | 3 |
| Faculty Contacts | 2 |
| TartanTRAK | 2 |