

ANGELA CHEN

Storyteller and Experience Designer

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EDUCATION

Carnegie Mellon University | MAY 2021

Master of Entertainment Technology

Key Courses: Building Virtual Worlds, Visual Story, Interdisciplinary Project, Production and Leadership, Python Programming

Communication University of China | JUN 2019

Bachelor's Degree, Digital Media Arts

Key Courses: Short Film Production, Cross Media Narrative, Interactive Multi-media, Motion Graphics, Directing in Virtual Studio, Advertising Psychology, Language Programming C

University of California, Los Angeles | AUG 2017

Summer Semester at Department of Film and Television

Key Courses: Digital Cinematography, Digital Editing

ACADEMIC PROJECTS

Foresight | JAN 2020 - Present

Co-Producer, Product Designer

Creating a innovative VR filmmaking pipeline to enable effective and quick previsualization. Responsibilities include user research, UX design, concept development, documentation and project management.

Building Virtual Worlds | AUG - DEC 2019

Producer, Game Designer, Sound Designer

Created 5 VR/AR experiences in interdisciplinary teams of 5 within 1-2 weeks. Designed gameplay, interactions, user journey and sound. Utilized brainstorming, playtesting, agile development to ensure rapid implementation of projects.

Where Star Lies | MAR - JUN 2019

Director, Screenwriter, Editor

Directed a 22-minute narrative shorts in a 30-person film crew and completed with professional production quality. Selected as excellent student graduate thesis of year 2019 at CUC.

EXPERIENCES

China Intercontinental Communication Center | MAR - JUL 2018

Program Management Intern

Coordinated with international television programs on regularly broadcasting Chinese documentary programs on the corresponding TV stations. Researched and evaluated high-quality documentaries for the USilk program. Designed digital promotion materials for the team.

SKILLS

Visual Storytelling	VR/AR Content
Experience Design	Sound Design
Motion Graphics	Video Editing
Project Management	Research
Rapid Prototyping	Programming

TOOLS

Adobe Creative Suite	Microsoft Office Suite
Unity	Logic Pro X
Perforce	Visual Studio

LANGUAGES

English	Mandarin
Cantonese	

AWARDS

Semi-Finalist

Walt Disney Imaginations Design Competition

January 2020

Best Narrative Shorts Nomination

Los Angeles Chinese Film Festival (LACFF)

October 2019

First Prize

Chinese College Student Original Animation and Digital Media Project Competition

October 2019

Remi Award

Worldfest-Houston Interna- tional Film Festival

October 2017

Excellent Dissertation

Humanities and Social Sci- ences Education Project by Ministry of Education, Taiwan

January 2018

Top 5% Students

National Scholarship

November 2018