

# Angie Mendenhall

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## EDUCATION

**Carnegie Mellon University**, Pittsburgh, PA..... Expected Graduation May 2024  
Masters of Entertainment Technology

**Florida International University Honors College**, Miami FL ..... 2019-2022  
Bachelor of Arts in Computer Science / 3.9 GPA

## SKILLS & CERTIFICATIONS

Fluent in Spanish

Certified in Adobe Photoshop CC

Fully proficient in Adobe Package (Photoshop, Premier Pro, Illustrator, InDesign), Procreate

Intermediate proficiency in Autodesk Maya, HTML, CSS, Java, C, Unity

## PROJECTS

**Intertwined** ..... 2023  
Experience Designer | Writer | Artist

- An interactive, story-driven, location-based experience developed by a team of six for the Global Languages and Cultures Room that asks guests to respond and record personal stories
- Wrote the dialogue, designed fitting questions, and created storyboards for the experience flow
- Created textures for art assets, assisted the props manager, and voice acted the experience

**CMU Theme Park Engineering Group Escape Room** .....2023  
Artist | Experience Designer | Programmer

- Collaborated with the TPEG club to build an escape room for CMU’s Spring Carnival
- Created, programmed, and drew the assets for the Unity software utilized in the escape room
- Designed the puzzle with three other students, using a set of teacups which when pressed to four different platters, played a different note, and guests had to play “Happy Birthday”

**Building Virtual Worlds – The Big Year** .....2022  
3D Artist | Experience Designer | Writer | Performer

- Collaborated with a team of five to design and develop an experience within two-week timeframe
- Modeled and animated 3D assets, designed and illustrator graphics
- Wrote the storyline given by the tour guide and performed for live guests

## EXPERIENCE

**CMU Theme Park Engineering Group Vice President of Internal Affairs** ..... 2023

- Schedule and facilitate general body meetings
- Register for and prepare the team for the TMTDC annual invitational
- Work with the president to plan social events with the club

**National High School Game Academy 2D Art TA** ..... 2023

- Developed and utilized a game developed-focused 2D art curriculum for high school students
- Mentored students outside of the classroom by having set office hours and regular meetings
- Designed and created slide decks, other graphics, blog posts, and promotional materials for the program