Ebrahim Karam

O GitHub | ≧ StackOverFlow | ☎ Google Scholar | □ | ♣

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EDUCATION Carnegie Mellon University, Entertainment Technology Center (ETC) Pittsburgh, PA

Master of Entertainment Technology

Expected May 2022

American University of Beirut (AUB)

Beirut, Lebanon

BE in Electrical and Computer Engineering

Sep 2013 – Sep 2017

Minor In Mathematics and Bio-medical Engineering

SKILLS CAD: Auto-Cad, Google Sketch-up, EAGLE, SolidWorks, TinkerCAD

Programs: MATLAB, MATHEMATICA, LABVIEW, Microsoft Office, Google Apps

Programming Languages: C++, C#, PYTHON, HTML5, CSS3, LATEX

Languages: English: Native Language, Arabic: Fluent (speaking, reading, writing), French:

Intermediate (reading), basic (speaking, writing)

WORK EXPERIENCE

AUB Aerosol Lab, American University of Beirut

Beirut, Lebanon Oct 2017 – Present

Research Engineer
Developed and built instruments that measure users' puffing behavior

Built and developed an "Exposure Apparatus" to expose mice to water pipe smoke using C

Created a data retrieval program for our air pollution monitor using python

NAR: Next Automated Robot, Beirut Digital District

Beirut, Lebanon

Software Engineer Intern on the RavenAI Project

Jun 2017 – Aug 2017

Integrated GPS into the platform using C++

Worked on the aesthetics and design of the generated report using HTML5, CSS, and python

Created an interactive map using the Google Maps API and python

PERSONAL PROJECTS Click-able The A* Team as part of Project Ignite:

Spring 2022

Fall 2019

Advised a group of 5 high school students on building an interactive portrait.

Lebanon Protests:

Contributed to website that showed the location of all Lebanese protests in the country and abroad.

BeirutByByte: Summer 2019

A project in collaboration with SAWA that makes the teachers' job in overcrowded classrooms easier.

Lebanon District D3 Map:

Summer 2018

The map shows the different govern-orates, districts and villages in Lebanon along with their names in Arabic and Latin.

 $\begin{array}{c} \textbf{ACADEMIC} \\ \textbf{PROJECTS} \\ \textbf{\textit{Click-able}} \end{array}$

Team Colorize

Spring 2022

Was responsible for fabricating the activities and researching the proper materials needed

TechSpark Projects

Spring 2022

Made a variety of items that required the use of manual machining, Wood machine, laser cutter, 3D printer, and a jewellery studio .

Who Are You as part of Robotics for Creative Practice

Fall 2021

Was responsible for electronics and programming for a Zoetrope.

Team EveDeal

Fall 2021

Was responsible for providing analytics to the researchers from the game.

Building Virtual Worlds

Fall 2020

Was the sound designer and producer for 5 games that were built in two week sprints or less.

AWARDS & SCHOLARSHIPS

Best overall in makeathon Rethink the Rink (Purple Team)

Mar 2022

1st Prize in the BDD Intern Competition for Sustainable Development (BDD Bus) Aug 2017
1st Prize in the Beirut StartUp Weekend by TechStars (AI Advisor Team) Oct 2017

1st Prize in OurMena Hackathon competition (Vany Team)

Mar 2017