

JUNE SEO YOUN | PRODUCER

I am a producer in the interactive entertainment industry,
passionate about storytelling and transformative experiences.

RELEVANT ACADEMIC PROJECTS

Producer

Building Virtual Worlds | September 2022 - Present

- Managed development process for multiple 2-week interactive experience projects
- Scheduled deadlines and tasklists for team of 5 interdisciplinary members including programmers, artists, and a sound designer
- Made daily updates and check-ins for individual progress across roles in organized game design document
- Ensured team members were aware of direction and each others' progress through clear communication
- Took notes on feedback and playtests and delivered them to the team for iteration

Game Designer

I-Wheelchair-ish You | January 2022 - April 2022

- Delegated tasks based on team members' strengths
- Scheduled meetings and set deadlines for tasks
- Designed gameplay and fabricated novel input devices
- Updated work status using Notion

RELEVANT EXPERIENCE

Sound Recording Assistant

Carnegie Mellon University | September 2021 - May 2022

- Coordinated with artists and students for recording sessions
- Scheduled individual sessions to assist students with regards to editing and mastering in Pro Tools
- Assisted in setups and teardowns to facilitate recording and teaching sessions

Producer

Design in Transition Podcast | July 2020 - May 2021

- Coordinated with PhD students at Carnegie Mellon University to edit, master, and produce all episodes
- Scheduled meetings and organized audio/visual files for publishing
- Created a concise reference document for best recording practices for the hosts
- Managed social media outreach and final publication

CONTACT

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EDUCATION

Carnegie Mellon University

Masters in Entertainment
Technology
Expected 2024

Carnegie Mellon University

Certificate Program in
Audio Recording and Production
May 2022

Carnegie Mellon University

Bachelor of Design, Product Design
Minor in Game Design
May 2021

SKILLS

Production

Clear Communication
Conflict Resolution
Team Dynamics
Assessing Team Skills
Prioritizing Tasks
Strategizing Execution
Problem Solving
Interpersonal Skills

Technical

Microsoft Office Suite
Adobe Creative Suite
Google Suite
Trello
Slack
Notion
Figma
Unity