

JAMES FINKEL

Game Designer



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COMPUTER SKILLS

Java

C++, C#, C

Unity, Gamemaker

SQL

Python

EDUCATION

MASTER OF ENTERTAINMENT TECHNOLOGY

Carnegie Mellon

University

Expected May 2023

BACHELOR OF SCIENCE, MAGNA CUM LAUDE / COMPUTER SCIENCE AND PSYCHOLOGY

University of Pittsburgh

Graduated April 2019

AWARDS

AWARD RECEIVED

Golden Key International

Honour Society

Dean's List – University of

Pittsburgh

RESUME OBJECTIVE

Game Designer with 4+ years of experience completing design projects, working alongside a team, and communicating with stakeholders. Possess a B.S. in Computer Science and Psychology. Currently enrolled at Carnegie Mellon University in the Master of Entertainment Technology graduate program. Aiming to leverage my knowledge and experience into a role as Game Designer.

EXPERIENCE

Software Developer Associate

PNC Bank, Pittsburgh, PA / September 2020 – August 2021

- Assists in the development, testing, and implementation of software solutions.
- Assists with designing software solutions.
- Writes code, tests, and deploys software.
- Prepares technical and procedural documentation required for software.
- Maintains and debugs software.
- Work as part of a multidisciplinary team.
- Deliver software solutions on a regular basis.
- Present completed projects to stakeholders and leadership.

Branch Banker Associate / Branch Sales & Service Representative

PNC Bank, Pittsburgh, PA / August 2019 – September 2020

- Complete teller and platform tasks using specialized programs designed for each role
- Create customer loyalty and grow customer share of wallet through a differentiated customer experience
- Manage risk through adherence to all policies and procedures, demonstrating sound judgment within established limits