Kelin Zhao | UI Designer & 2D Artist

http://www.osllo.com | osllozhao@gmail.com | 206-861-6466

EDUCATION

Carnegie Mellon University, Pittsburgh, PA
Entertainment Technology Center, Master of Entertainment Technology   expected May 2014
Relevant Courses: Basic Interaction Design, Typography, Anatomy and Figure Drawing

Beijing Film Academy, Beijing, China
Animation and Game Design, Bachelor of Arts   July 2011
Relevant Courses: Concept Design, Animation, MAYA, ZBrush, Photoshop, Flash

EXPERIENCE

HeadRight Games, Pittsburgh | Freelance UI Artist   Sep 2013 - Feb 2014
Designed game visual style and created UI art for mobile game *Word Pops!*

Schell Games, Pittsburgh | Art Intern   Jun 2013 - Aug 2013
Created concept art for mini games

PROJECTS

WMS Gaming Project **Table Game** | UI Designer & 2D Artist   Jan 2014 - Present
- Ideating game visual style and creating concept art
- Designing the mobile UI and creating UI art

Social Mobile Game **Pittsburgh Secrets** | UI Designer & 2D Artist   Aug 2013 - Dec 2013
- Created game art assets including badges and icons
- Designed and created wireframes, UI mockups and final UI art

3D Animation Project **Stardust** | Concept Artist   Jan 2013 - May 2013
- Produced a 3D animation in a six-person team for Give Kids The World
- Created concept art for scenes and characters
- Unwrapped 3D models and made textures

Building Virtual World (BVW) | 2D Artist & UI Designer   Sep 2012 - Dec 2012
- Participated in the game design and visual art of five interactive virtual worlds, each completed in less than three weeks with different four-person teams
- Created concept art and designed user interface as a 2D artist
- One virtual world *Floria* was selected to be performed in the BVW Show

Game Design Project **Thief Run** | Game Designer & Concept Artist   Sep 2009 - May 2010
- Created concept art and 3D scenes
- Designed game mechanics, interactions and levels

SKILLS

SKILLS: UI/UX Design | 2D Art | Digital Painting | Concept Art | 3D Art | Graphic Design |
PACKAGES: Photoshop | Sai | Illustrator | Flash | MAYA | ZBrush | Unity3D | After Effects | Dreamweaver