

Jack McClain (Designer)

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Education

Carnegie Mellon University, Entertainment Technology Center (ETC) May 2021

Master of Entertainment Technology

Ohio State University 2019

BS Design | BA History | Minor Game Studies

Relevant Coursework: Building Virtual Worlds, Analog Game Design, Digital Game Design, Intro to Maya, Exhibit Design Studio, Games and Society, Games and Mental Health

Technical Skills: Maya, Unity, Solidworks, Keyshot, Adobe Suite (Photoshop, Illustrator, InDesign, After Effects, Premiere Pro), Perforce, Microsoft Office (Word, PowerPoint, Excel)

Academic Projects

Building Virtual Worlds, ETC; Artist, Game Designer, Producer Fall 2019

- Collaborated in teams of 4 or 5 on a series of rapidly prototyped games and experiences
- Created 2D and 3D art assets and animations for use with new and non-traditional platforms such as HTC Vive, Magic Leap, Jam-O-Drum, CAVE, and Phidgets
- Led team discussions and documented and organized process

Industrial Design Senior Thesis, OSU; Game Designer, Researcher 2018-2019

- Leveraged design research and game design to create a 4-player card game to teach the importance and potential of active civic engagement
- Thoroughly researched an active relevant problem space in order to create a serious, transformational game

Ohio State Design Department 50th Anniversary Exhibit Spring 2018

- Worked in a team of twenty design students to create a 50th Anniversary exhibit installed at the Urban Arts Space in Columbus, OH
- Generated concepts for an interactive projection timeline and building map

Internship and Service Experience

Ohio State Center for Innovation and Entrepreneurship OnRamp Jan-Apr 2019

- Worked in a team four undergraduate students from varying backgrounds to develop innovative ideas for presentation to Honda R&D's 99P Innovation Lab
- Developed a final concept pitch for a developer platform for future automobile customization and AR visualization platform

Vice President of 8th Floor Improv 2014-2017

- Organized tri-weekly improvisational comedy practice sessions and monthly shows
- Planned and hosted Bellwether Improv Festival, the largest collegiate improv festival in the country