

RUSHIL SOJITRA

GAME DESIGNER 📍 PITTSBURGH, UNITED STATES 📞 412-589-4912

◦ DETAILS ◦

Pittsburgh
United States
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◦ PROFILE LINKS ◦

[LinkedIn](#)
[Portfolio](#)

◦ SKILLS AND PROFICIENCIES ◦

Level Design
Game Design
Unreal Engine
Rapid Prototyping
Fictional World Creation
Figma and Adobe XD
Unity 2D and 3D
C#
3D Modeling and Animation
Object Oriented Programming



SUMMARY

A budding game designer with a UI/UX background, aspiring to create innovative and transformative experiences through the interactive medium of games.



EXPERIENCES

Graduate Research Assistant at Morphing Matter Lab, HCII, CMU, Pittsburgh

August 2023 — Present

- Working as a game designer for a project revolving around connecting urban gardeners through a social gamified experience involving Tangible User Interfaces.

Unity Development Trainee at Digital Jalebi, Noida, India

January 2022 — July 2022

- Developed multiple games, interactive apps, AR and VR experiences for various national and international clients, events and exhibitions.
- Developed components and modules of the **DJ metaverse platform** on PlayCanvas.
- Created content using various software and game engines such as: **Unity, PlayCanvas, Three.js, 8th Wall and Blender.**
- Completed **BTech Capstone Project** titled 'Unity AR/VR Development'.

Lead UI/UX Design Associate at Varidus, Singapore, Singapore

May 2021 — August 2021

- Utilized tools such as **Figma** and platforms like **Mailchimp, Arcadier and Webflow.**
- Learned design, rapid prototyping, wireframing, storyboarding and user research for a **B2B marketplace.**
- Led** the overall design activities and planned the next steps with the project manager while working on the **Product Requirements Document (PRD).**



EDUCATIONAL BACKGROUND

Master of Entertainment Technology, Carnegie Mellon University, Pittsburgh, PA

August 2023 — May 2025

BTech (Information and Communication Technology), Ahmedabad University, Ahmedabad, India

June 2018 — May 2022

- Complementary coursework in Music, Philosophy and Design.

Other Activities:

- Core Students Committee Member** of the **Literary Club** at **Ahmedabad University** for 2 years.
- Head of Photography and Design** for the **Literary club** for 2 years.



ADDITIONAL CERTIFICATIONS

Introduction to Game Design, Coursera (California Institute of Arts)

June 2021 — June 2021

Story and Narrative Development In Video Games, Coursera (California Institute of Arts)

June 2021 — July 2021

World Design for Video Games, Coursera (California Institute of Arts)

July 2021 — August 2021

Character Design for Video Games, Coursera (California Institute of Arts)

August 2021 — September 2021

User Experience Design Fundamentals, Udemy

April 2021 — August 2021