

Rahul Nagarkar

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EXPERIENCE

Dhruva Interactive, *Game Programming Intern*, Bangalore, India, January 2014 -- May 2014

- Prototyped 3 Mobile Games for IOS and Android Platform using Unity.

The Institute for Professional Development, Wofford College Spartanburg, SC July 2012 – August 2012

- A 5-week certificate-earning program that focused on leadership development, project management, presentation skills, public speaking, networking, and business technology.
- The centerpiece of the program is 5-week consulting engagement as part of the BT Consulting Group.

BT Consulting Group, *Consultant*, Spartanburg, South Carolina, July 2012 – August 2012

- Developed a method for reporting statistics on the overall usage and resulting return on investment (ROI) of Nudge to customers.
- Created a customer reporting strategy including analysis and integration of company objectives.
- Developed a customer report that enabled tracking of customer activity.

ACADEMIC PROJECTS

Building Virtual Worlds, ETC, Pittsburgh PA

Programmer, Producer, Fall 2014

- Managed Team of 6 to create a platformer game using unity. Used scrum software development framework to ensure efficiency and coordinated tasks as primary communication focal point between artists and programmers while also contributing as programmer.
- Created a Kinect Game "Love Is in the Air" in 2 weeks as part of a 5 member team. Learned time management and task management as part of a multicultural team of artists, sound designer and programmers as well as advanced Unity programming and introduction to character AI.
- Developed Oculus Rift World "Into the Deep" simulating underwater diving. Learned device programming for Oculus Rift as well as efficient use of Unity physics and collision system.
- Developed a Music Experience Application for Google Tango called "Xtune" in 1 week. Learned and applied essential prototype pipeline design to develop a polished application in short deadline.

SKILLS

- Programming Languages: C++, C#
- Programs Used: Unity, Microsoft Office, Trello
- Languages: English, Hindi, Kannada

EDUCATION

Carnegie Mellon University, Entertainment Technology Center, Pittsburgh, PA

Master of Entertainment Technology, May 2016

Manipal Institute of Technology, Manipal, Karnataka, India

Bachelor of Engineering in Computer Science May 2014

