

Shivasankar Kannan

Software Developer

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EDUCATION

Carnegie Mellon University, Entertainment Technology Centre *Master of Entertainment Technology*

PITTSBURGH, PA (MAY 2021)

Building Virtual Worlds, Visual Story, Gameplay Programming

Birla Institute of Technology and Sciences, Pilani *B.E. (Hons.) Computer Science, M.Sc. (Hons.) Biological Sciences*

HYDERABAD, INDIA (MAY 2016)

Computer Graphics, Design and Analysis of Algorithms, Bioinformatics, Data Structure and Algorithms

KM Music Conservatory, Chennai — Summer Program

JUNE 2015

World Percussion Ensemble

ACADEMIC PROJECTS

Building Virtual Worlds, Programmer, ETC, Fall 2019

- Programmed gameplay and composed music for 5 successful games and experiences over the course of 9 weeks across platforms
- Designed and implemented interactions on platforms like Magic Leap, HTC Vive, Oculus and Leap Motion and CAVE with Phidgets
- Designed and programmed AR/VR interactions for all projects using platform SDKs in Unity

EXPERIENCE

Tau Films, Hyderabad — *Pipeline Technical Director*

JULY 2016 - JULY 2019

- Integral part of the early development of TACO - the proprietary pipeline tool used across the studio and by remote artists and vendors
- Integrated Studiobase, Qt.py and Rez - three industry-standard open source solutions - into Tau's code base
- Setup GPU based Redshift render pipeline which increased the teams efficiency by 60%

Dreamworks Animation, Bengaluru — *Animation TD Intern*

JULY 2015 - DECEMBER 2015

- Wrote pipeline handoff tool enhancements that were used in **Boss Baby** (2017) and **Trolls** (2016)
- Supported the animation department and developed review and workflow tools in PyQt

PERSONAL PROJECTS

MIDI + Unity: Developed a prototype for animating 3D objects with MIDI data from ROLI's MIDI controller

Composer, singer and producer for the music video of [Raastha - ROOH](#), multicultural music and video project.

KM Music Conservatory : Composed an [experimental track](#) using unrelated, independent instrument recordings and mixed it for 5.1 surround sound

SKILLS

Languages and Frameworks:

Python, C++, C#, Qt Framework, ChucK, PyMel, Alembic, SQL, Flask, Bash

Software:

PyCharm, Visual Studio Code, Maya, Adobe Premiere Pro, Unity 3D, JIRA, Shotgun, Jenkins, Git, Perforce

EXTRA-CURRICULAR

Sponsorship Head -
Virasat, SPICMACAY
BITS Pilani Hyderabad

Co-founder and President -
ENACTUS BITS Hyderabad

Joint Secretary - Music Club
at BITS Pilani Hyderabad

Carnatic Vocalist and
Mridangist (South Indian
Classical Music Form)

FOH Engineer, Royal Opera
House Muscat : 2014
summer