

Zezhong Wu

3D Artist

EDUCATION

Master of Entertainment Technology
Carnegie Mellon University
2022 - Expected 2024, Pittsburgh, PA

Bachelor of Science, Graphic Information Technology
Arizona State University
2017-2021, Tempe, AZ

ACADEMIC PROJECT

Building Virtual Worlds | 3D Artist
Carnegie Mellon University
Aug 2022 - Nov 2022, Pittsburgh, PA

- Coporated with 20 different students and completed 5 game projects
- Produced more than 30 3d assets in span of 5 round of project
- Adapted to 5 different platforms and used different design orientations

Senior Project | Animator
Arizona State University
Feb 2021-Apr 2021. Tempe, AZ

- Shaped a 3-minute animated video introducing the 12 Chinese zodiac and traditional customs
- Finished works include design, animation, editing in 3 months by myself

PASSION PROJECT

3D MODELING OF ARKNIGHTS

- Reference to the Concept Art of Arknights and redesigned in reference to Homeland:the Karak Desert
- Made 3d Model in Maya and textured in Keyshot

3D ENVIRONMENT MODELING FOR ROOM

- Designed for an early game idea
- Create 3d Model and texture in Maya and Substance Painter
- Rendered in Maya Arnold

CARD BATTLE GAME DEMO

- Inspired by the ancient Chinese novel "Water Margin"
- Draw and designed character& UI in Photoshop
- Simulated game flow in Adobe Xd and edited demo video in Premiere Pro

UE4 TOWER DEFENSE GAME DEMO

- Motivated with the Covid period, hopefully players can learn more about the disease and their own bodies through the game
- Built blueprints to establish attack determination in UE4
- Established partical VFX in UE4

EXPERIENCE

Intership

Basic Foton Auto Mobile Co., Ltd
May 2021 - August 2021 - 3 Month, Beijing

- Mastered Maya modeling, learned the definition of key characteristics of components and simulation scene analysis solutions.
- Be responsible for the design of the new digital marketing advertisement.

Contact

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Pittsburgh, PA

Portflio Website:

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Tools & Technologies

Maya, Zbrush, Topogun, RizomUV,
Substance Painter, Unity,
Unreal Engine

Other Skills

Photoshop, After Effects,
Illustrator, Premier Pro, Indesign,
Adobe Acrobat, GitHub, P4V, HTML,
CSS, Microsoft Office, Figma

Languages

Chinese(native)

English (professionnal)