

Zhiqi Zhao

UX Designer

Experience

Ding Talk

UI/UX Designer, The Improvement of Alibaba's Ding Talk 09/2020 - 11/2020

- Conducted APP interface design, software interaction design and assisted the product manager to modify the design of the APP's functional structure.
- Put the Notes icon in the message bar on the home page and add a new feature index.
- Improved basic functions: voice input, character editing, note grouping, title display. Enhanced synergies with other functions.
- Held regular meetings with the team to share ideas and progress, and listen to suggestions.

象 Projects

AR Experience Design on "Snob Bog" (Team Project) 02/2022 - 05/2022

- My position in the team is UI/UX designer.
- Designed APP UI interface.
- Made tutorial animations on main page and loading page.
- Designed a prompt system to allow players to have a better experience.

VR Game Design on "Tornado Hero" (Team Project) 10/2021 - 11/2021

- My position in the team is producer, designer, and sound designer.
- Created and managed producation schedules.
- Held meetings with team to brainstorm and summarize the problems.
- Used MIDI keyboard and Logic Pro to create BGM and sound effects.
- Designed the opening animation and game mechanics.

Medical Products Design on "Cardiac Arrest" (Individual Project) 10/2020 - 12/2020

- Conducted researches to find the majority of heart patients did not receive proper CPR during prime rescue time.
- Went to CPR training course to learn how to do CPR and find a design opportunity.
- Designed a rescue system to help heart patients get help in the first place, and a smart wearable product to assist helpful bystanders and trained volunteers in completing CPR.

Product Design on "Drone for Women Safety" (Individual Project) 03/2019 - 04/2019

- Researched relevant cases of women walking alone at night and encountering danger.
- Designed a smart drone system with personal safety app to ensure the safety of users.



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Pratt Institute

Industrial Design

08/2017 - 05/2021 International Scholarships President's list (Fall 2019) (Fall 2020)

Carnegie Mellon University Entertainment Technology Center

08/2021-05/2023

🛞 Skills

Design

UI/UX Design Product Design Programing (Python) Research Sketching Model Making Teamwork

Software

Solidworks Maya Unity Figma Rhino Keyshot Adobe Illustrator Adobe Photoshop Adobe Indesign