

Xueyang Wang

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<https://www.behance.net/wangxueyang>

with 12+ years of experience of traditional painting, 5+ years experience in animation and design. Expertise in animation, design and post production . Looking to leverage my knowledge and experience into an internship as an artist for summer 2017

EDUCATION

Carnegie Mellon University, Pittsburgh, US

Master of Entertainment Technology 09/2016—05/2018

Courses: Building Virtual World, Visual Story, Improvisational Acting

Wuhan University of Technology, Wuhan, China

Master of Animation 09/2015—06/2016

Bachelor of Animation 09/2011—06/2015

Courses: Painting, Character Design, Sculpture, Acting, Music & Sound Effects, Motion Graphic, Modeling, Rigging

Kookmin University, Seoul, Korea

Visual Communication Design (Exchange Program) 02/2014—07/2014

Courses: Graphic Design, Typography, Motion Design, Illustration

ACADEMIC EXPERIENCE

Building Virtual World, Artist, ETC

Developing communication, teamwork, prototyping skills through 2-week rotating rounds of virtual worlds in team of 5.

Platforms: Oculus+ Leap Motion, Vive, Kinect

Skills: Unity, Maya, character modeling, rigging, environment modeling,

EXPERIENCE

Wanda Movie Park, Wuhan, China

Stage Manager Associate (5D Theater) Intern 10/2014—02/2015

Responsible for stage management, crew training and drama scripts modification. Cooperated with consultants proposing solutions for customer service, participated in the bidding, equipment maintenance and management.

Wuhan TV Station, Wuhan, China

Post Production Intern 07/2013—09/2013

Advertising and film post-production for the TV station, participated in the recording of some programs.

Wuhan Evening News, Wuhan, China

Advertising Creator Intern 01/2013—03/2013

Participated in groups' discussion and did advertisements based on our client's demand.

Art Studio, Wuhan, China

Painting Trainer 07/2012—09/2012

Taught high school's students drawing, including sketch, watercolor and design.

VOLUNTEER

IXDC (International Association of Experience Design Conference), Beijing, China

Event Specialist 01/2013—03/2013

SKILLS

Software: Photoshop, Maya, After Effect, Premiere, Illustrator, Indesign

Language: Chinese (native) , English (senior)

Skill Set: Painting, Character Design, Modeling, Rigging, Animation, Post Production