The team wanted to get a working project for the programmers this week as well. We set up a repository and did a “goldspike” (a test project) on the iPad. We had Unity working on the iPad so the technology was now confirmed. This was another week full of preparation, testing, and research. We are excited to be able to start some actual work next week.

Meeting with Dr. George Sokos

The 2nd week into the project and the team is still in the process of exactly determining what we are developing. We met with our client, Dr. George Sokos, for the first time which was pretty exciting and nerve racking. We didn’t know what to expect. We came prepared with many questions which we were able to get answered. The most important thing was that we obtained a good idea of what we were going to be creating and learned that the ideas we had come up with before were on the right track.

Let’s research!

Moving forward from there, we decided that we needed to research more about the developing with Unity for the iPad, how we were going to show animations, how the app should feel, and what content we wanted to show. We also brainstormed about ideas for ways to measure patients learning.