



What we have done:

- We continued to redo the animatic
- We rethought our pipeline
- Continued to do concept art

Problems we encountered:

- The storyboard iteration process is going too slowly
- We cannot get the frames out in time, and we are afraid of missing deadlines
- Need to come up with faster iteration process.

The goal for the next week:

- Come up with better iteration process
- Fix all plot holes in the coming weeks
- Finalize the pipeline