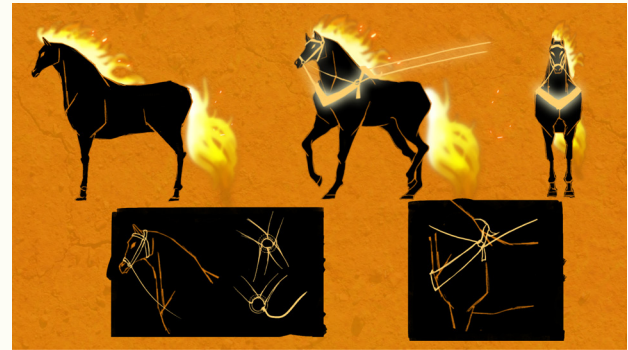
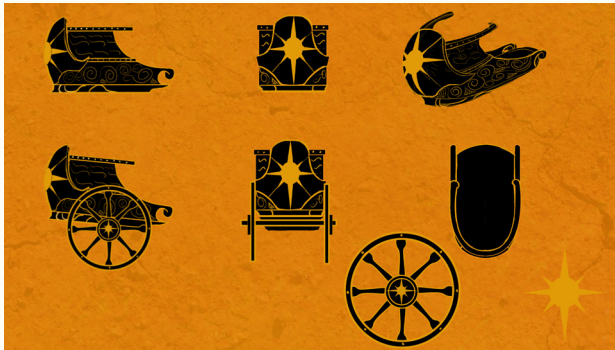


Skyline Newsletter - Week13



What we have done:

- Finished the Animatic
- created a new matte storyboard
- created emotion sheets
- created character sheets
- Finished a new pipeline test with one pot

Problems we encountered:

- Animatic iteration was still slow
- Especially waiting on feedback to continue
- We didn't get to do a screen test like we had hoped

The goal for the next week:

- Get through softs
- Eat turkey
- Nap

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