Skyline Newsletter - Week 6







Art Work

What we have done:

- quarter walk arounds presentation
- collected the questions and suggestions from the faculties
- the presentation structure
- designed the questions for testing the animatic
- designed two montage to make the relationship clear in the story
- changed the beginning section
- drawn more specific images for the key shots

Problems we encountered:

- the reason of the story is not clear as expected
- the relationship between them should be enhanced again
- the main character is not clear
- the pots transformation are not clear to audiences
- the timing problem of animatic
- the emotions from the two characters should be enhaced

The goal for the next week:

- fix the plot holes
- refine the opening
- reconstruct the shots based on the previous storyboard
- design background concept
- specify the elements: father, son, horse, chariot
- draw a lead shot image for the whole animation
- FX testing: sun effects, fire effects
- pipeline testing for the 2D art style