# Skyline II Newsletter - Week 11







## Art Work

### What we have done:

- Continued to add more scenes to the animation to hit our softs deadline
- Continue to solve problems regarding our pipeline.

#### Problems we encountered:

- Cracking needs some work and will be solved soon.
- Some cloth issues regarding the grow up scene.

### The goal for the next week:

- Complete more scenes and sequences
- Start getting sounds and sound FX into the piece