# Skyline II Newsletter - Week13







## Art Work

#### What we have done:

- Finalized timing for sounds
- Changed all animatics to our rendered scenes
- Made the final background of the museum

## Problems we encountered:

For soft we needed to render all the scenes which required more time. So we put some place-holders instead of the finalized scenes.

### The goal for the next week:

- Finalize all the placeholders after soft
- Need to add sound effects