

# STEMPOWER NEWSLETTER

## WEEK 16 - FINAL NEWSLETTER

The semester is over now for Stempower and Sleepy Busy Party! Our final presentation was on Monday, which went very well. We're now wrapping up some final paperwork in preparation for handing our game off to the fourth and final project team on the DARPA ENGAGE project. They will be continuing to polish and refine all of the games produced by the ENGAGE project thus far, including Sleepy Busy Party.

We'd like share some of our totaled playtesting stats for this semester:

- 87 playtesters across grades K through 5
- Four schools across the US for both local and remote playtesting:
  - Boyce Middle School in Upper St Clair, PA
  - West Elementary in Athens, OH
  - St. Francis in Morgantown, WV
  - Immaculate Conception in Grand Prairie, TX
- For our pre-test multiple choice question "What causes it to be night?" 51% of the students answered the pre-test correctly and 66% answered the post-test correctly, an improvement of 15%.
- 95% of all playtesters opted to play our game again

Finally, we'd like to thank everyone who has been following our progress in these newsletters for their support, and we wish the next DARPA ENGAGE team all the best continuing what we've started with Sleepy Busy Party!



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