

# Nafisa Baker

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## EDUCATION

Carnegie Mellon University, Pittsburgh, Pennsylvania

**Masters of Entertainment Technology**

May 2015

University of California, Irvine, California

**Bachelors of Science, Computer Science**

June 2011

## SKILLS

**Programming Languages:** Python, C#, SQL, CSS, HTML, Java

**Software:** Adobe Photoshop, Adobe After Effects, Adobe Premiere, Final Cut, Maya, Houdini, NUKE (learning)

**Languages Spoken:** Bengali, Hindi, Urdu, Spanish

## RELEVANT CLASSES:

Intro to Maya (2014), Visual Storytelling (2009), Advanced Graphics (2010), Computer Graphics (2009),

## PROJECTS

**Skyline, Entertainment Technology Center**

August 2014

Shattered

Pittsburgh, Pennsylvania

• Director and FX artist for a yearlong animation project using Houdini FX, Maya and Nuke.

**Time Thief, Entertainment Technology Center**

July 2014

1 Minute Short Film

• Shot, edited and composited a short film about a time traveling thief in After Effects and Adobe Premiere.

**Cheshire, Entertainment Technology Center**

January 2014

Morality Play Project

• Created a non-linear storytelling experience incorporating videos and mini games on an interactive website to encourage users to think about the issues of security versus privacy. Worked on visuals, video and design in After Effects and Nuke.

## EXPERIENCE

Ode to Chocolate Cake

Pittsburgh, Pennsylvania

**Designer, FX Artist**

May 2014- Present

• Designing and creating character effects for a character 3D mapped on a stage to dance with a live dancer for a Pittsburgh Dance Studio.

Fuerza

Pittsburgh, Pennsylvania

**FX Artist**

June 2014-August 2014

• Used Maya Fluids to create smoke effects for a short independent film.

NTT Data Americas

Santa Monica, California

**Lead Project Coordinator**

September 2012-August 2013

• Managed and coordinated new hires in the Project Coordinator position.

• Interfaced with clients to solve problems and find solutions for products.

**Project Coordinator**

January 2012-September 2012

• Managed QA testing and helped resolve bugs for VPI PAWS System, a highly customized application enabling veterinary practices to provide preventative pet healthcare to pet owners at a predictable cost.

**Associate Consultant**

July 2011-January 2012

• User experience consultant for Honeywell's client sites.

• Business Analyst for Smile Brands Inc.'s admin portal.

Nickelodeon Virtual Worlds

Glendale, California

**Quality Assurance Intern**

June 2010 – August 2010

• Scripted, developed and presented potential storyline to the PetPet Park team.

• QA tested their MMORPG PetPet Park.