

QUALIFICATIONS

- Graduating Carnegie Mellon University's **Entertainment Technology Center (May, 2014)**
- **Winner: 3rd place** ShortFACES Short Film Competition for short film, LOAD.
- Experience in live theater and film as a **writer, director, producer**, and performer
- Designed and instructed various classes in **Theater Arts** and **Video Production**

EDUCATION

Carnegie Mellon University, Entertainment Technology Center (May, 2014)

Masters of Entertainment Technology

Building Virtual Worlds, Visual Storytelling, Improvisation

Portland State University

Masters of Education (2003)

Certification in Secondary English and **Drama**

Bachelor of Theater Arts (2000)

Directing, Writing, Acting

PERSONAL PROJECTS

Burghatory (Television Pilot; in post-production), Spring 2014

- **Writer and Director**
- Executive Producer: Assembled and managed a diverse production team consisting of CMU graduate students and professionals from the Pittsburgh film community.
- Successfully completed a Kickstarter campaign to fund the television pilot

LOAD (Short Film), Spring 2013

- **Winner: 3rd place** ShortFACES Short Film Competition
- **Writer and Director**
- **Official Selection:** International Film Festival of Cinematic Arts, the Boston Science Fiction Film Festival, the Boston Student Film Festival and the Sci-Fi-London Film Festival.
- Producer: Oversaw entire production from pre-production planning to post.

Stealth (Video Game), Spring 2013

- **Winner:** Global Game Jam Audience Choice Award (Pittsburgh, 2013)
- Co-Game Designer
- Sound Designer

ACADEMIC PROJECTS

Quiet Zone (Animated Short; in production), Fall 2013-Spring 2014

- **Director, Co-writer**
- Co-producer: Oversaw production, post-production and mid-project turnover of team.
- Composer and Sound Designer

Webz of War (Video Game), Spring 2013

- **Winner:** Parallax Specialist Rank (2013)
- **Published paper:** *International Games Innovation Conference (IGIC)* (Vancouver, BC, 2013)
- Producer: Oversaw multicultural team, created and implemented agenda, delivered to government client.
- Composer and Sound Designer

PREVIOUS EMPLOYMENT

Teacher/Instructor: **Theater Arts, Video Production** and Computer Applications (Various, 2005-2012)