Meng Wan

UX / UI Designer

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www.nicolewan.me

Objective

I am looking for 2018 summer internship opportunities of UX/UI design.

Education

Carnegie Mellon University

2017-2019

MET (Master of Entertainment Technology)

University of California, Los Angeles

2016 Summer (GPA 3.7 out of 4)

Interactivity & Typography **Centre for Digital Media**

2015 Summer

IDEA-X Program

(GPA 3.95 out of 4)

Communication University of China

2013-2017

2016 Oct

BA (Digital Media Arts)

Relevant Courses: User Experience Analysis and Interaction Design, Creative Thinking of Interactive Art, Graphic Design, New Media Art,

Skills

Softwares:

Sketch, Principle, Photoshop, Maya, After Effect, Unity

Platforms:

Mobile, Oculus Touch, HoloLens, HTC Vive, Leap Motion

Technologies:

HTML5, CSS3, and JavaScript development experience

Achievements/Awards

Second Scholarship of Communication

University of China	
Research Individual Scholarship of Communication University of China	2016 Oct

Prize for Excellence in 2015 Times 2015 May Young Creative Awards

Excellent Motion Graphic Video for 2014 Nov POPs awarded by United Nations

Environment Program

Work Experience

Didi Chuxing 2017 March-2017 June

UX Design Internship

Participated in design unified system and the web product design & UX design of Guyu-An internal transportation data management tool for drivers.

Wesafari Inc. 2015 Nov-2016 March

Product Manager Internship

Took charge of product design and competitive analysis, completed the usability test of the product, and organized users to test the new function.

Academic Projects

My Name is Joseph

2017 Nov

Building Virtual World, ETC, Designer and Artist

A VR game based on Oculus Rift which focus on storytelling. The story is about helping a boy to run away from a concentration camp place. The production circle is 2 weeks. I am one of 5 peers in the group, focus on experience design and art design.

Lumos 2016 Nov-2017 May

An short video editing application which helps users to retrofitting movies clips, with video community which focus on film clips.

Planty 2016 Feb-2016 May

An Intelligent System of Plant Conservation-Detect the state of the plants by using a microcomputer composed of sensors, send the data to the mobile phone app, and present the plants with a vivid real-time animation.

Conect 2015 Jul-2015 Aug

A Motion Sensing Toy which perfect the interactive mode between the children and traditional toys by applying motion sensing technology with Myo and Sphero.

Wandorous 2015 Jun-2015 Jul

A Motion Sensing Toy which improves experience when people are listening to music. People could change and create a music with their hand movements.