

Ross Houston

Game Designer, Artist

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Education

- Carnegie Mellon University, Entertainment Technology Center** Pittsburgh, PA 2015-2017
- Master of Entertainment Technology
- Lafayette College** Easton, PA 2010-2014
- Bachelor of Arts in History and Studio Art

Work Experience

- Nium Junior Print Production Coordinator** Pittsburgh, PA 2015
- Was responsible for creating and shipping print materials including banners, menus, and posters for large clients including Bruegger's and Sbarro
- Cinco Energy Management Landman** Pittsburgh, PA 2014
- Researched and compiled mineral rights lease information for prospective lessors
- Pittsburgh Foundation Philanthropic Service Intern** Pittsburgh, PA 2014
- Crafted newsletters, presentations, and annual reviews for donors
 - Long term projects included preliminary design work for a new website
- Lafayette College 3rd Street Artist-in-Residence Program Assistant** Easton, PA 2014
- Wrote press releases and created advertising for visiting artists' lectures
 - Interfaced and assisted artists during their time on campus
- Marcus Thomas Account Service Intern** Cleveland, OH 2013
- Assisted in the day-to-day account service operations of the advertising agency
 - Assisted on the site of a large video production

Projects

- Building Virtual Worlds** *Carnegie Mellon, Entertainment Technology Center* 2015
- Worked as an artist to create 5 games with randomized teams, various hardware, and 2 week development cycles
 - Created 2D and 3D art assets for projects which employed Oculus Rift, Leap Motion, Kinect, and Myo Armband
 - Designed A turn based multiplayer RPG, a 2D platformer, and a 3D VR experiential game
- Hunt** *Personal Project* 2014
- A 10 page comic book short story about hunters competing to kill a mystical bird to provide food for their families.
- Ocarina of Time** *Lafayette College Art Honors Thesis* 2013-2014
- Undergraduate Art Thesis in which I took landscape photos in the game The Legend of Zelda Ocarina of Time
 - The purpose of this project was to comment on importance of physical space, as well as the increasing disconnect with our physical surroundings

Skills and Activities

- **Skills:** Proficient in traditional drawing, photography, writing, Adobe Photoshop, Autodesk Maya, Microsoft Office
- **Activities:** life drawing, comic books, independent games and music, Pittsburgh sports