

# Sarah Rose Wille

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Portfolio Website: <https://sites.google.com/view/sarahroseportfolio/home>

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## EDUCATION

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**Carnegie Mellon University**  
*Master of Entertainment Technology*

Pittsburgh, PA  
Expected May 2025

**William & Mary**  
*Bachelor of Science*  
Major in Computer Science, Minor in Mathematics  
Studied Abroad in Florence, Italy Spring 2022

Williamsburg, VA  
May 2023

## COMPUTER SKILLS

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Programming languages: Java, Python, C++, C, C#, LaTeX, R, Javascript, Typescript

Operating systems: Mac, Linux, Android

Software:

- Adobe: Premiere Pro, Audition, Animate, Photoshop, Illustrator
- Autodesk: Fusion 360, Maya
- Other: Ableton Live, Logic Pro, Unity

Active participant in GitHub

## PROJECTS

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Building Virtual World Projects Fall 2023

- Programmer for four games made in Unity with each project lasting up to two weeks
- Implemented mechanics and game features as well as contributed to the planning, designing, and testing of the games using various platforms (VR/AR headsets, vive trackers, and DDR pads)
- 4 different 5 person group consisting of two programmers, two artists, and one sound designer

Coding Assistant Fall 2022

- VSCode extension using Large Language Models and Transformers to implement code features
- Worked on documentation (created diagrams, did issue tracking and readme updates using Github), researched (models to use, vscode marketplace, new features), tested (unit testing and debugging), refactored code base
- Version is published to VSCode Marketplace with the code auto-completion and auto-generated git commit message features: [VSCode Marketplace link](#)
- 5 person group project from Software Engineering class using the scrum project management system

Flashcard Alphabet Learning App Fall 2022

- Developed an Android app that helps to teach users the Korean, Russian, and Hindi alphabets
- 4 person group project from Mobile Application Security class

Animation Short Film Spring 2022

- Produced full animation (including creating characters, storyboards, editing) and composed accompanying music
- ["Broken Stars" animation link](#)

Cognition Experiment Automation Spring 2021

- Helped code cognitive experiment task and data coding/processing for William & Mary Cognition Lab

## ACTIVITIES

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Climbing Club - Trip Aide, William & Mary, January 2021 - May 2021

- Learned skills to lead club excursions, including planning, organizing, and technical climbing skills