

Cheung Tai Ching

+1 412 503-2508 | taichinc@andrew.cmu.edu | <https://www.taichingc.com/>

SUMMARY

Master's student at Carnegie Mellon's Entertainment Technology Center (ETC), is currently aiming to pursue a career as either an environment artist or producer.

EDUCATION

Carnegie Mellon University, Entertainment Technology Center Pittsburgh, PA
Master of Entertainment Technology May 2017

Chinese University of Hong Kong Hong Kong
Bachelor of Business Administration July 2016
Management of International Business
Management Information System

Bucknell University Lewisburg, PA
Exchange Program Aug 2014-July 2015
Studio Art

PROFESSIONAL SKILLS

Tools: Autodesk Maya, Substance Painter, Substance Designer, Adobe Photoshop, Adobe Illustrator, Unity, Adobe Dreamweaver, Adobe Premiere.

Languages: Python

Databases: SQL, MS Access

Academic Projects:

Building Virtual Worlds, Fall 2017

- Acted as artist and producer for five successfully implemented projects through prototyping, development and collaboration with designers, artists, and programmers
- Worked on five-person team to build an entertainment experience in one to three weeks
- Designed concept art, environment, level design, modeling, texturing, rigging, animation, game mechanic and interactions.
- Maintained strong team dynamics among individuals from diverse backgrounds and varied creative perspectives

Management Information System Practicum, Fall 2015

- Acted as consultant for Hong Kong Kowloon Watch Company in designing their online purchasing platform, in terms of web design, and Interfaces for online customer services.