

# ANGELINA SHI

## EDUCATION

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**Master of Entertainment Technology**  
Carnegie Mellon University  
Pittsburgh, PA  
August 2021 - Ongoing

**Bachelor of Arts in Architecture**  
Carnegie Mellon University  
Pittsburgh, PA  
August 2016 - May 2020

- Game Design minor
- Graduated with University Honors

**Kalani High School**  
Honolulu, HI  
August 2013 - May 2016

## SKILLS

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### 2D Design Software:

- Adobe Illustrator
- Adobe Photoshop
- Adobe InDesign

### 3D Modeling Software:

- Autodesk Maya
- Blender
- Rhino 3D
- Substance Painter

### Other Software:

- Unity Game Engine
- Adobe XD
- Invision
- Microsoft Office Suite

### Design Skills:

- Creating concept art and sketches
- Prototyping and iterating designs
- Conducting user testing

## CONTACT ME

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**Cell Phone:** 808.369.6589

**Website:** <https://ayshi.myportfolio.com/>

## EXPERIENCE

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### Teacher's Assistant

National High School Game Academy  
Pittsburg, PA  
June 2021 - August 2021

- Taught students 2D art skills and software (Adobe Photoshop)
- Collaborated with other Teacher's Assistants to teach students
- Mentored high school aged students on topics including art, design, academic, and teamwork skills
- Provided feedback and guidance for student teams as they created video games in Unity
- Organized and archived documents relating to the Game Academy

### Online Private Lesson Instructor

iD Tech Camps, Online Workplace  
June 2020 - August 2021

- Taught students Unity, Adobe Photoshop, Blender and Autodesk Maya
- Generated original lesson plans
- Introduced students to coding and design basics
- Aided students with long term projects
- Communicated student progress with client

### Freelance Artist

Online Workplace

- Collaborated with clients to create artwork for commercial and personal purposes
- Drew environment art
- Generated concept art and UI layout designs for mobile game

### Artist, Buggy 100 Video Game

Buggy Alumni Association, Pittsburgh, PA  
December 2020 - May 2020

- Collaborated with a team of other artists
- Created concept art for game environment
- Modeled and textured 3D environments
- Created 2D sprites for distant environments

### IT Endpoint Solutions Support Assistant

Mayo Clinic, Rochester, MN  
May 2018 - August 2018

- Configured computers and routers for Mayo Clinic Rochester
- Aided Mayo employees with technology
- Utilized spreadsheets to manage orders